MEDIA RELEASE

Students Compete in District-wide eSports League Tournament

What: Top high school eSports teams will compete for FUeL title

When: Saturday, Dec. 7, 2019
   Competition starts: 9 a.m.
   Awards ceremony: 4 p.m.

Where: Hoover High School Event Center
       5550 N. First St. (93710)

After an eight-week season of high school eSports teams competing against each other, Hoover High will host the third district-wide eSports league competition for high school students. The top teams from each campus will compete for the league championship. The Fresno Unified eSports League (FUeL) now includes five-student teams from every high school, with hundreds of students involved. They will compete in League of Legends, one of the most popular eSports games, which focuses on strategy and collaboration. League of Legends is also the No. 1 game that college scholarships are offered for.

eSports is a new way for the district to involve all types of students in an extracurricular activity that engages them in school, with staff and with fellow students, and promotes school spirit.

eSports is a booming industry with numerous job opportunities beyond being a player, including game design, coding, testing, sales and marketing, production, streaming and management. More
than 200 colleges and universities are actively recruiting and providing scholarships for eSports players. The University of California system offers $9 million in eSports scholarships.

“Through eSports, we are connecting a wide range of students from all of our high schools in something that is not only fun, but enhances teamwork and communication skills and prepares students for career opportunities in a growing field,” said Superintendent Bob Nelson.

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